Analysis of SEU-induced Errors in an FPGA-based Digital Communications System

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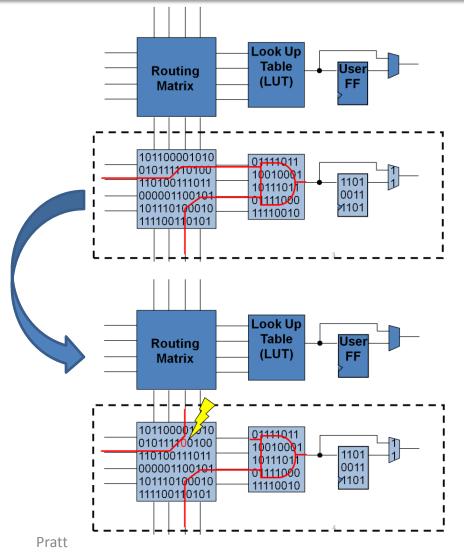




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FPGA Reliability

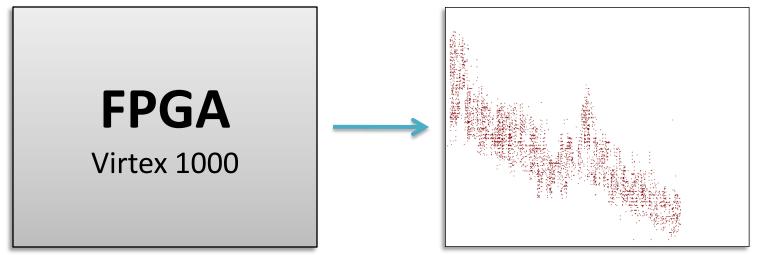
- FPGAs are susceptible to radiation-induced single-event upsets (SEUs)
- SEUs can change the hardware implemented or the contents of user memory







Dynamic Cross-section



Full FPGA (static cross section):

12,288 Slices

5.8 Million configuration bits

FIR Filter (dynamic cross section):

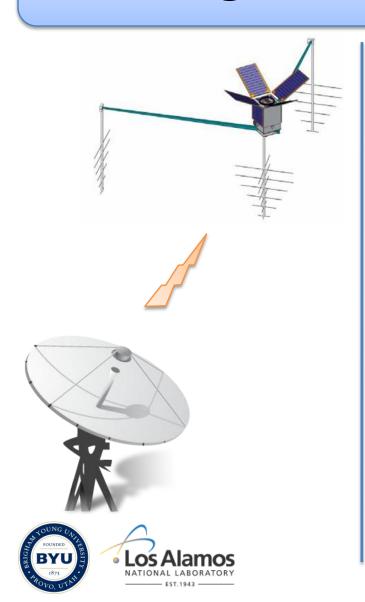
1,869 Slices

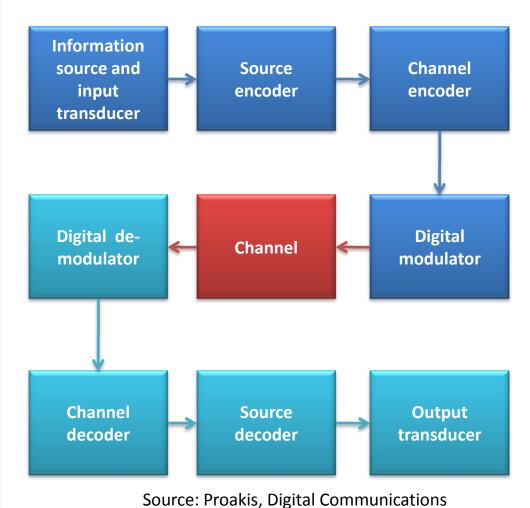
149,696 configuration bits





Digital Communications





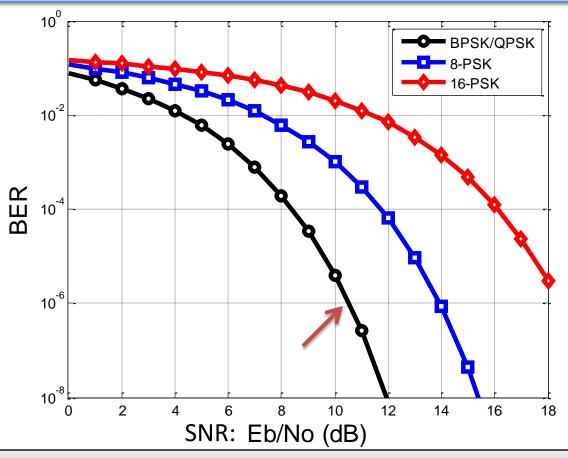
Bit Error Rate (BER)

- The measure of performance of a digital communications system
- Also called the Bit Error Ratio
- BER is defined as the number of erroneouslydecoded bits divided by the total number of bits sent





Sample BER Curves

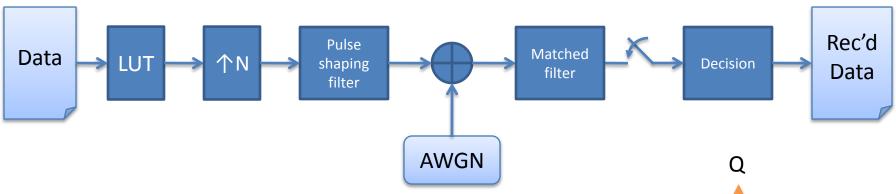


Example: For QPSK, 1 bit error per million message bits at SNR (E_b/N_o) of 10.6 dB

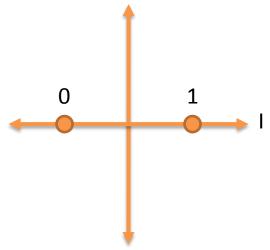




BPSK System



- BPSK = Binary Phase-Shift Keying
- Very simple system, also called binary PAM
- Similar to popular QPSK (which is only slightly more complex)

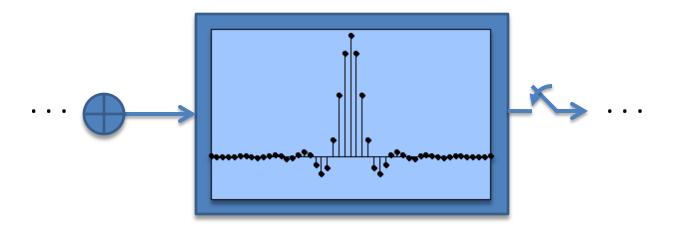


BPSK bit assignments





Matched Filter – FIR Filter



- Main component in a simple BPSK/QPSK receiver
- Matched to the pulse-shaping filter on the transmitting side to maximize performance





Test Methodology

Record output of uncorrupted filter

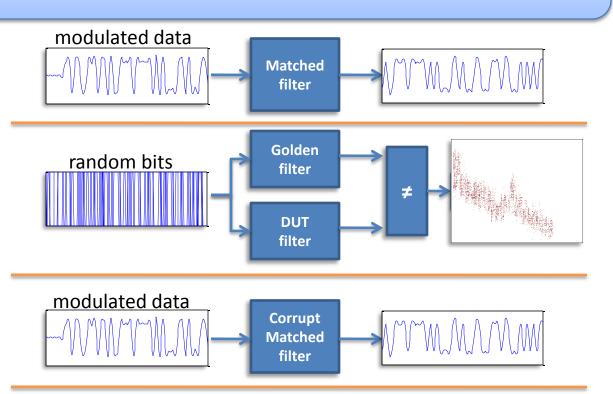
Find all sensitive config bits (those used by the design)

Record output with each sensitive bit upset

Calculate loss in signal-to-noise ratio (SNR) at output







```
...
> noise = uncorrupt_out - corrupt_out;
> SNR_corrupt = power(uncorrupt_out)/power(noise);
> SNR_dB_corrupt = 10*log10(SNR);
> SNR_loss = SNR_dB_uncorrupt - SNR_dB_corrupt;
...
```

Test Design – FIR Filter

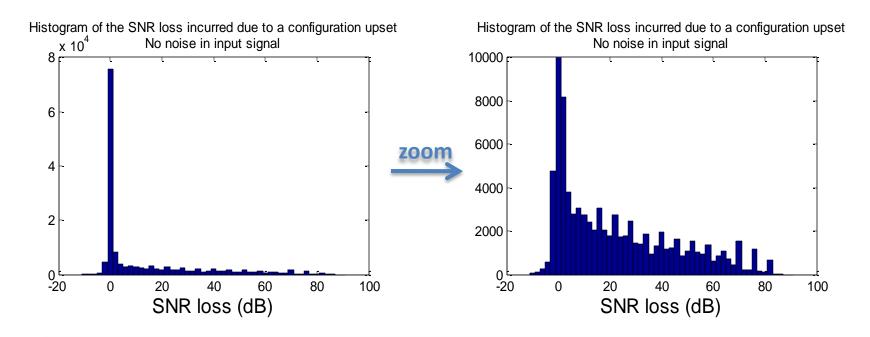
- 49 taps
- 24 multipliers (symmetric coefficients)
- Square-root raised cosine (SRRC) pulse shape with 50% rolloff
- 16-bit fixed-point input (Q2.14 format)
- 18-bit fixed-point output (Q4.14 format)
- 15% of Slices occupied on Virtex 1000 FPGA
- Total sensitive configuration bits: 149,696/5,810,024







Results – No input noise

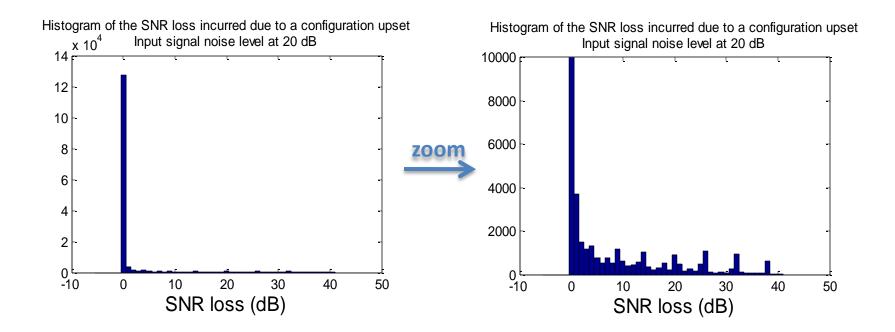


69,160 /149,696 trials reduce output SNR by less than 0.1 dB 16,443/149,696 upsets caused **no difference** in output (11%)





Results – 20 dB SNR at input



121,370 /149,696 trials reduce output SNR by less than 0.1 dB





Results Table

Input SNR	Less than 0.1dB	Less than 1dB	Less than 3dB	Less than 6dB
	loss in SNR	loss in SNR	loss in SNR	loss in SNR
No noise	69,160 trials	81,419 trials	89,619 trials	95,134 trials
	(46.2%)	(54.4%)	(59.9%)	(63.6%)
20 dB	121,370 trials	129,223 trials	133,441 trials	136,230 trials
	(81.1%)	(86.3%)	(89.1%)	(91.0%)
10 dB	128,741 trials	135,997 trials	139,586 trials	142,135 trials
	(86.0%)	(90.8%)	(93.3%)	(94.9%)
5 dB	132,484 trials	139,126 trials	142,230 trials	143,825 trials
	(88.5%)	(92.9%)	(95.0%)	(96.1%)

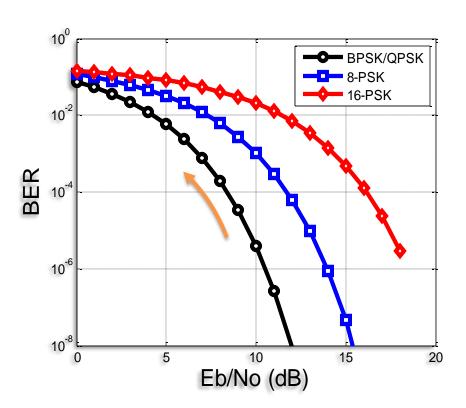
• Total trials: 149,696

Number of sensitive configuration bits in the design





Impact of SNR Loss

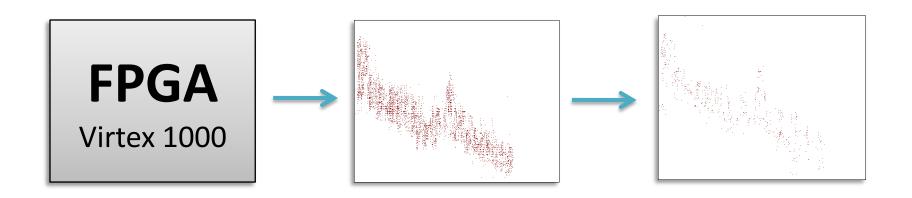


SNR level	BER for BPSK/QPSK
10.6 dB	1 in 1.2 million
10.5 dB	1 in 923,000
10.4 dB	1 in 707,000
10.3 dB	1 in 545,000
10.2 dB	1 in 422,000
10.1 dB	1 in 330,000
10.0 dB	1 in 258,000





Application-specific Cross-section



Full FPGA
(static cross section):
12,288 Slices
5.8 Million config bits
(100%)

FIR Filter
(dynamic cross section):
1,869 Slices
149,696 config bits
(2.5%)

FIR Filter in a 20dB SNR environment tolerating 1dB additional SNR loss: 20,473 config bits (0.35%)





Conclusions

- When designing for reliability, knowledge of the application can be very important
- Systems with inherent error/noise tolerance may tolerate SEU-induced upsets
- Full TMR and similar approaches may be overkill for certain systems





Future Work

- Evaluate different types of errors
 - What type of faults cause catastrophic failures?
- Evaluate lower-cost mitigation techniques
 - Partial replication
 - Error-control coding



